

SUMMER 2 - Art

Craft and design - Map it out!

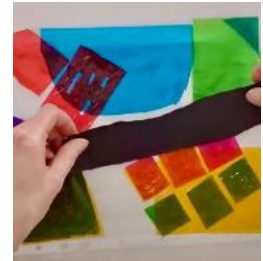
Lesson 1 - To investigate maps as a stimulus for drawing.



Lesson 2 - To develop a drawing into 3D artwork.



Lesson 3 - To experiment with a craft technique to develop an idea.



Lesson 4 - To develop ideas and apply craft skills when printmaking.



Lesson 5 - To present artwork and evaluate it against a design brief.

