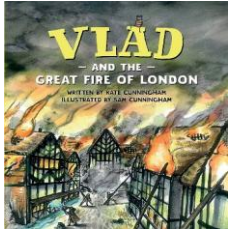


Class text:

- 'Vlad and the Great Fire of London' by Kate Cunningham.
- 'You Wouldn't Want to be in the Great Fire of London!' by Jim Pipe.



Writing Genres:

- Narrative about Vlad and Boxton's experiences during the Great Fire of London.
- Diary entry about surviving the Great Fire of London, using facts from, 'You Wouldn't Want to Be in the Great Fire of London!' by Jim Pipe.



History: The Great Fire of London

- Compare life in 1666 to present day.
- Identify the key events of the Great Fire of London.
- Sequence the key events of the Great Fire of London.
- Understand why the great fire spread so quickly.
- Inspect what damage the great fire caused.
- Evaluate how London changed after the great fire.



Maths:

Place Value

- Count objects to 100 by making 10s.
- Recognise tens and ones.
- Use a place value chart.
- Partition numbers to 100.
- Write numbers to 100 in expanded form.
- Estimate numbers on a number line.
- Compare and order objects and numbers.
- Count in 2s, 3s, 5s and 10s.

Addition and Subtraction

- Identify number bonds to 10.
- Explore fact families within 20.
- Identify related facts.
- Add and subtract 1s.
- Add by making 10s.
- Add three 1-digit numbers.

Science: Local Habitats

- Learn that all things are either alive or once were alive.
- Learn about a tree habitat.
- Explore what lives in a woody habitat and why.
- Explore animals that live in a grassy habitat.
- Explore what animals in the wood eat.
- Explore what animals in the pond eat.



Year 2 – Autumn 1

The Great Fire of London



RE: Christianity

Enquiry: How can bread be a symbol?

Key Concept: Bread as a symbol.

Contextualisation: How do Christians use bread as a symbol of Harvest?

Trips:

- Visit to Hammersmith Fire Station to learn about the dedication, responsibility and daily duties of firefighters while making links to our learning about the Great Fire of London.

PSHE:

- Understand the value responsibility.
- Identify how to form good relationships.
- Take responsibility for my emotions.
- Identify people at school and in the community to keep me safe.
- Understand how to take care of our environment.
- Understand how to be responsible with money.

Art: Craft and Design – Map it Out

- Investigate maps as a stimulus for drawing.
- Develop a drawing into 3D artwork.
- Experiment with a craft technique to develop an idea.
- Develop ideas and apply craft skills when printmaking.

Spanish: Greetings

- Greet someone and make an introduction.
- Say goodbye.
- Recognise different greetings throughout the day.



Computing: Information Technology Around Us

- Recognise the uses and features of information technology.
- Identify the uses of information technology in the school.
- Explain how information technology helps us.
- Understand how to use information technology safely.

Music:

- Sing simple songs with a clear voice and join in confidently.
- Listen carefully to music and identify whether it is fast or slow.
- Use actions and movement to respond to the pulse of different pieces of music.

